

Backtracking Machine (for Tree Computations)

- If mode = ramify then

Let $k = |\text{alternatives}(\text{Params})|$

Let $o_1, \dots, o_k = \text{new}(\text{NODE})$

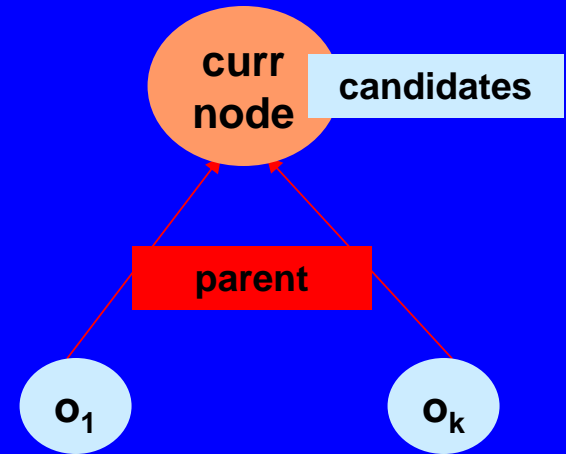
$\text{candidates}(\text{currnode}) := \{o_1, \dots, o_k\}$

forall $1 \leq i \leq k$ do

$\text{parent}(o_i) := \text{currnode}$

$\text{env}(o_i) := i\text{-th}(\text{alternatives}(\text{Params}))$

mode := select



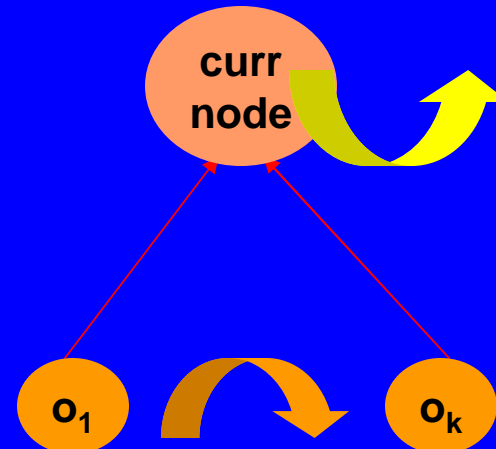
- If mode = select then

If $\text{candidates}(\text{currnode}) = \emptyset$

then **backtrack**

else **try-next-candidate**

mode := execute



Backtracking Machine

- **backtrack** ^o if parent (currnode) = root
then mode := Stop
else currnode := parent (currnode)
- **try-next-candidate** ^o depth-first tree traversal
currnode := next (candidates(currnode))
delete next (candidates(currnode)) from candidates (currnode)
- The fctn **next** is a choice fct, possibly dynamic, which determines the order for trying out the alternatives.
- The fct **alternatives**, possibly dynamic and coming with parameters, determines the solution space.
- The execution machine may update mode again to ramify (in case of successful exec) or to select (for failed exec)

Backtracking Machine: logic progg instantiation

- **Prolog** Börger/Rosenzweig Science of Computer Programming 24 (1995)
 - **alternatives** = **procdef (act,pgm)**, yielding a sequence of clauses in **pgm**, to be tried out in this order to execute the current statement (“goal”) **act**
 - **procdef (act,constr,pgm)** in CLAM with constraints for indexing mechanism Börger/Salamone OUP 1995
 - **next** = first-of-sequence (**depth-first left-to-right tree traversal**)
 - **execute** mode resolves **act** against the head of the next candidate, if possible, replacing **act** by that clauses’ body & proceeding in mode ramify, otherwise it deletes that candidate & switches to mode select

Backtracking Machine: functional progg instantiation

- **Babel**

Börger et al. IFIP 13 World Computer Congress 1994, Vol.I

- **alternatives** = **fundef** (**currexp**, **pgm**), yielding the list of defining rules provided in **pgm** for the outer fct of **currexp**
- **next** = first-of-sequence
- **execute** applies the defining rules in the given order to reduce **currexp** to normal form (using narrowing, a combination of unification and reduction)

Backtracking Machine: context free grammar instantiation

- **Generating leftmost derivations of cf grammars G**
 - **alternatives** (`currnode,G`), yields sequence of symbols $Y_1 \dots Y_k$ of the conclusion of a G-rule with premiss X labeling `currnode`. Includes a choice bw different rules $X \rightarrow w$
 - **env** yields the label of a node: variable X or terminal letter a
 - **next** = first-of-sequence (**depth-first left-to-right tree traversal**)
 - **execute** mode
 - for nodes labeled by a variable **triggers tree expansion**
 - for terminal nodes **extracts the yield**, concatenating terminal word to output, continues derivation at parent node in mode **select**

If mode = execute then

If env (currnode) \in VAR

then mode:=ramify

else output:=output * env(currnode)

currnode:= parent(currnode)

mode := select

alternatives can be a dynamic fct (possibly monitored by the user) or static (with first argument in VAR)

Initially **NODE = {root}**
root=currnode
env(root)=G-axiom
mode=ramify

Backtracking Machine: instantiation for attribute grammars

- Synthesis of node attribute from children's attributes via **backtrack** °
 - if $\text{parent}(\text{currnode}) = \text{root}$ then $\text{mode} := \text{Stop}$
 - else $\text{currnode} := \text{parent}(\text{currnode})$
 - $X.a := f(Y_1.a_1, \dots, Y_k.a_k)$
 - where $X = \text{env}(\text{parent}(\text{currnode}))$, $Y_i = \text{env}(o_i)$ for children nodes
- **Inheriting attribute from parent and siblings**
 - included in update of **env** (e.g. upon node creation) generalized to update also node attributes
- **Attribute conditions for grammar rules**
 - included in execute-rules as additional guard to yielding output

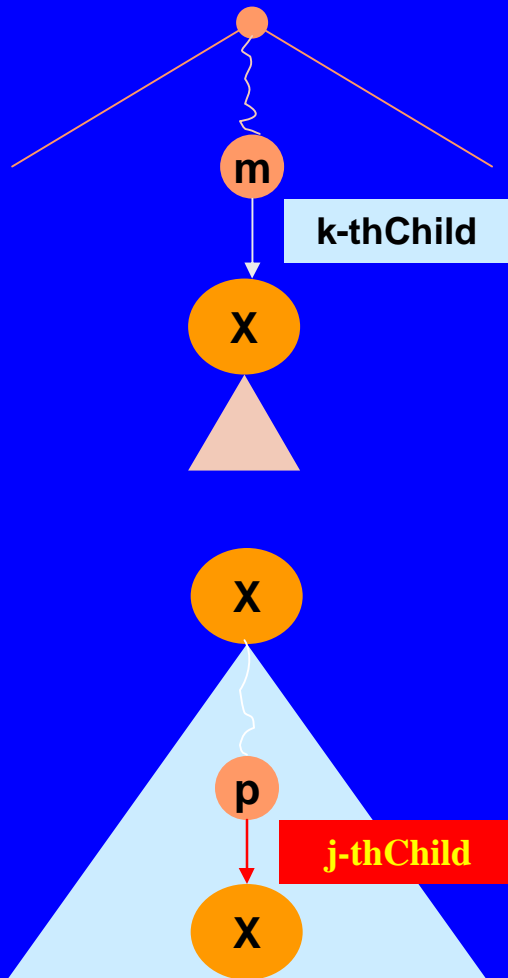
Johnson/
Moss
Linguistics
& Philosophy
17 (1994)
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If mode = execute then ...

else If $\text{Cond}(\text{currnode}.a, \text{parent}(\text{currnode}).b, \text{siblings}(\text{currnode}).c)$
then $\text{output} := \text{output} * \text{env}(\text{currnode})$
 $\text{currnode} := \text{parent}(\text{currnode})$, $\text{mode} := \text{select}$

Tree Adjoining Grammars

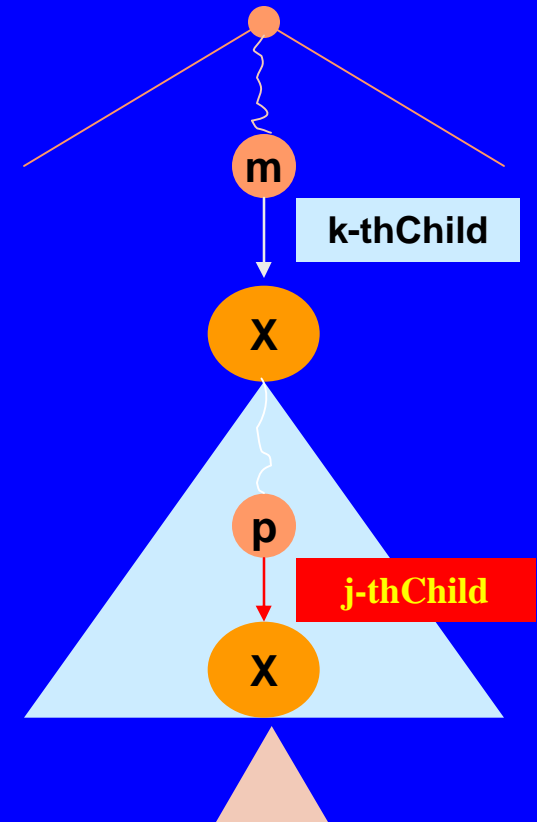
Generalizing Parikh's analysis of context free languages by pumping of cf trees from basis trees (with terminal yield) and recursion trees (with terminal yield except for the root variable)



If $n = k\text{-thChild}(m)$ &
 $\text{symb}(n) = \text{symb}(\text{root}(T))$
 & $T \hat{=} \text{RecTree}$ &
 $\text{foot}(T) = j\text{-thChild}(p)$

Then

Let $T' = \text{new copy}(T)$ in
 $k\text{-thChild}(m) := \text{root}(T')$
 $j\text{-thChild}(p') := n$



References

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